County Board February 20, 2018 County Board Room 7:00 P.M.

# CALL TO ORDER

I pledge allegiance to the flag of the United States of America and to the Republic for which it stands, one Nation, under God, indivisible, with liberty and justice for all.

### AGENDA

This is a public meeting of the Forest County Board of Supervisors. Prior to this meeting, notice was given to the public by posting of notice on the east and west entrance doors of the Forest County Courthouse and in the office of The Forest Republican on January 11, 2018. The Forest Republican was notified by email, Radio Stations WERL-WRJO, WHDG, and WLSL were notified by e-mail on January 11, 2018.

ROLL CALL

APPROVAL OF AGENDA

APPROVE MINUTES FROM THE NOVEMBER 14, 2017 MEETING

COMMUNICATIONS ON FILE WITH THE BOARD – if any Request for letter of support for the Nicolet Board of Trustees- Linda (Shawano) Skallerud

# PERSONAL APPEARANCES

Chairman's Report

Discussion with James Whiteaker, Joshua Bradley, & Jason Theune on the Emergency 911 System

# DISCUSSION ON COURTHOUSE RENOVATION

### APPOINTMENTS OR ELECTIONS

Forest County Library Board- 2 Appointments for term January 1, 2018-December 31, 2019 Carol Bartlein Mary LeMaster

#### RESOLUTIONS

- 1. Approval of the Elected Salaries for 2019-2022 for the Clerk of Courts & Sheriff
- 2. Approval of updating the Meal Reimbursement Rates
- 3. Approval of the 2018-2019 Sheriff Department Union Contract
- 4. Approval of Amending Language in the Handbook pertaining to the Sheriff Department
- 5. Approval of the Rural Economic and Area Development Initiative (READI) Program
- 6. Approval of Budget Amendments for Employee Wage Increase
- 7. Approval of Uniform Dwelling Code Inspector Contract
- 8. Approval of 2018 Fire Warden List
- 9. Approval of Volunteer Handbooks Commission on Aging
- 10. Approval of Highway Department construction of Brine Building

## ORDINANCES

ANNUAL REPORTS - if any

#### ADJOURNMENT

AGENDA POSTED February 9, 2018 at 10:00a.m. by Nora Matuszewski, Forest County Clerk